



# Updating TRIZ

## 2006-2008 Patent Research Findings

Darrell Mann

4<sup>th</sup> Japanese TRIZ Symposium, 10-12 September 2008



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# Updating TRIZ

## 2006-2008 Patent Research Findings

- 1) Introduction and Background
- 2) Method
- 3) Level of Invention
- 4) Contradictions
- 5) Trends of Evolution/Evolutionary Potential
- 6) Conclusions/Future Work



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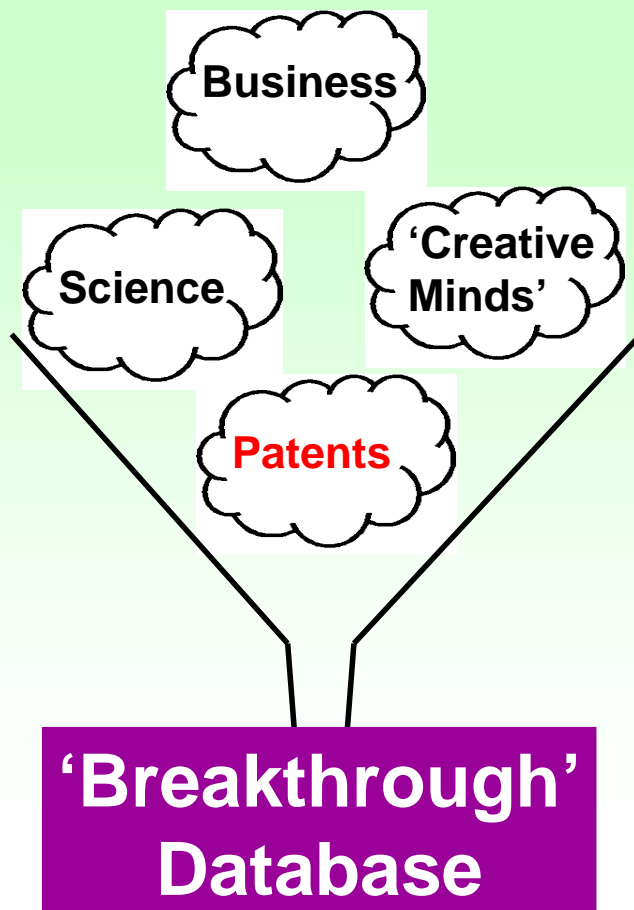
"TRIZ Home Page in Japan", Sept. 2009

# Background

- \* Suggestions by some in the TRIZ community that the method is 'complete', or that there is no need to add more data to the database are not borne out by experience with clients...
- \* The world has changed considerably in the last 23 years
- \* The world of intellectual property has changed even more
- \* We decided that the only means of reliable delivering **tangible benefit** to clients was to conduct a comprehensive research programme into patents. We started by looking at the period 1985-2002. We now monitor new patents on a weekly basis.
- \* At its peak there were 30 full-time researchers.  
Today we have 20 full-time domain-specialised patent analysts



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**Distillation of  
best practices  
extracted from  
all fields of  
human  
endeavour**



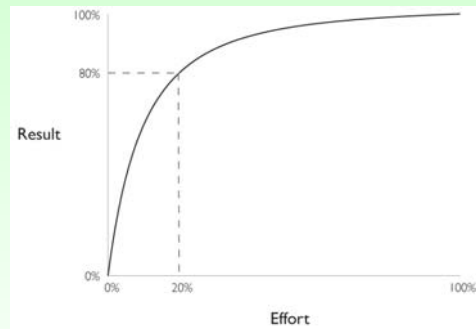
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# A Big Task...

Results of Search in US Patent Collection db for:  
ISD/20080729: 2860 patents.  
Hits 1 through 50 out of 2860

Each week the US grants between  
2500-3000 new patents

Our first job is to do the  
80-for-20 filtering to  
find the most useful  
inventions...



Total Patents Reviewed

**1, 890, 000**

Total Patents Studied

**386, 000**

<http://www.systematic-innovation.com/research/research02.htm>



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## Patent Search Strategy

Every Patent

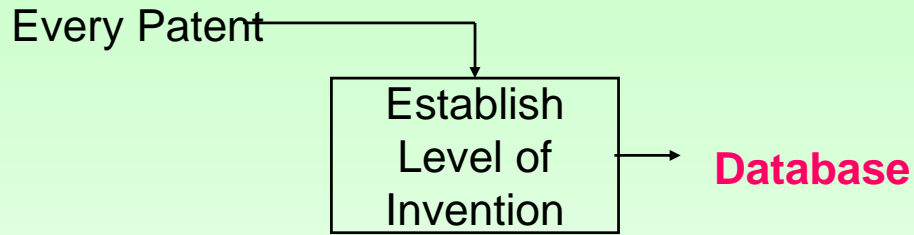
**(All patents are examined,  
based on a numerical  
order search)**



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"TRIZ Home Page in Japan", Sept. 2009

# Patent Search Strategy

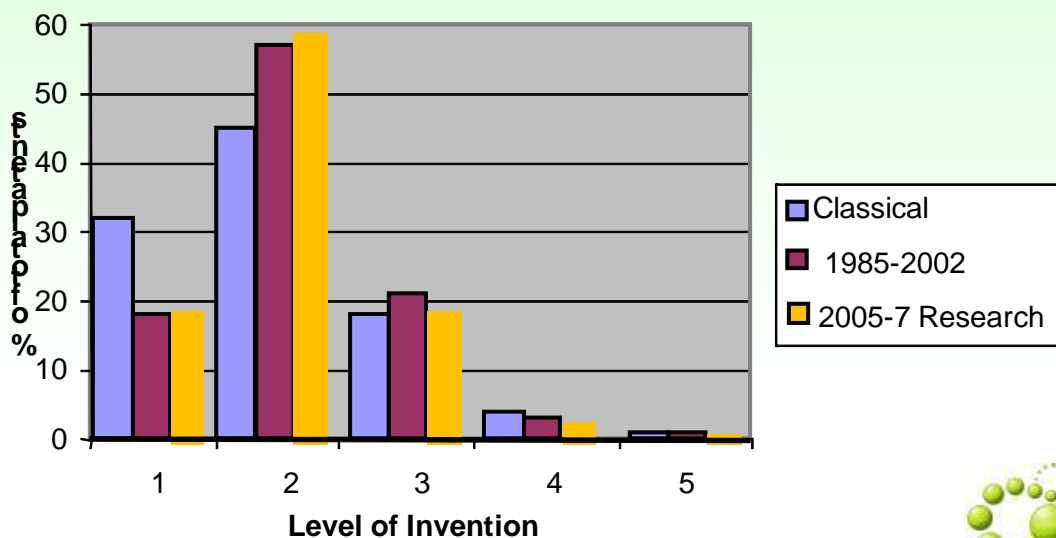
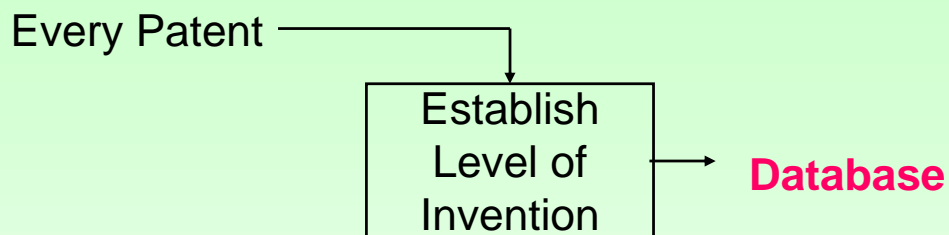


(97% of patents never pay back the cost of filing the patent...)



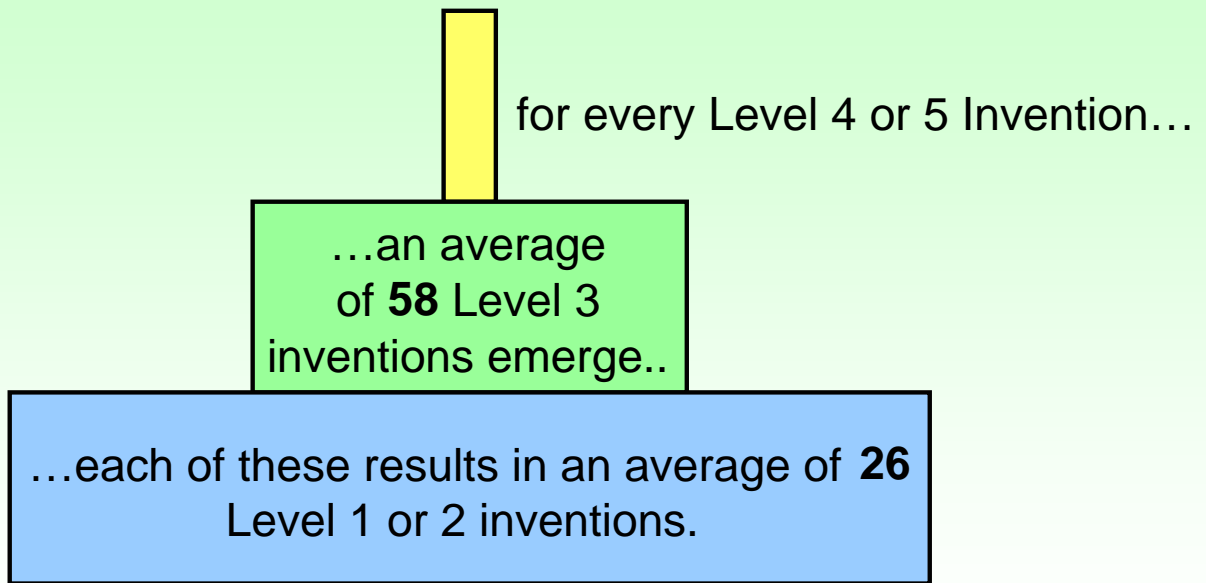
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# Level of Invention



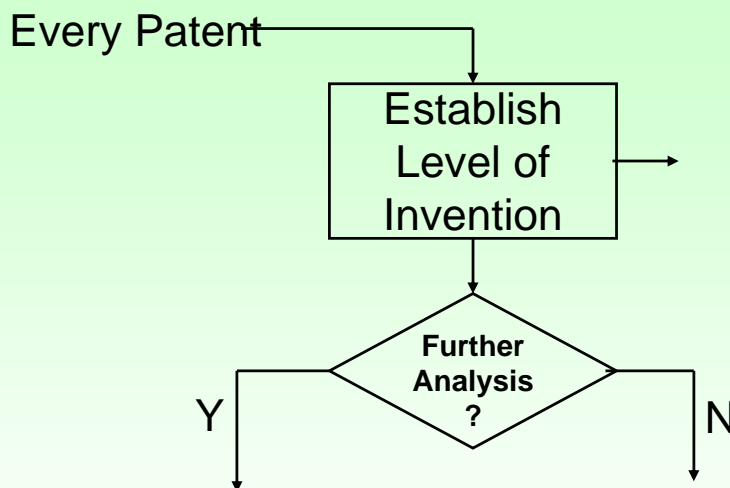
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# Cascade Effect in Level of Invention



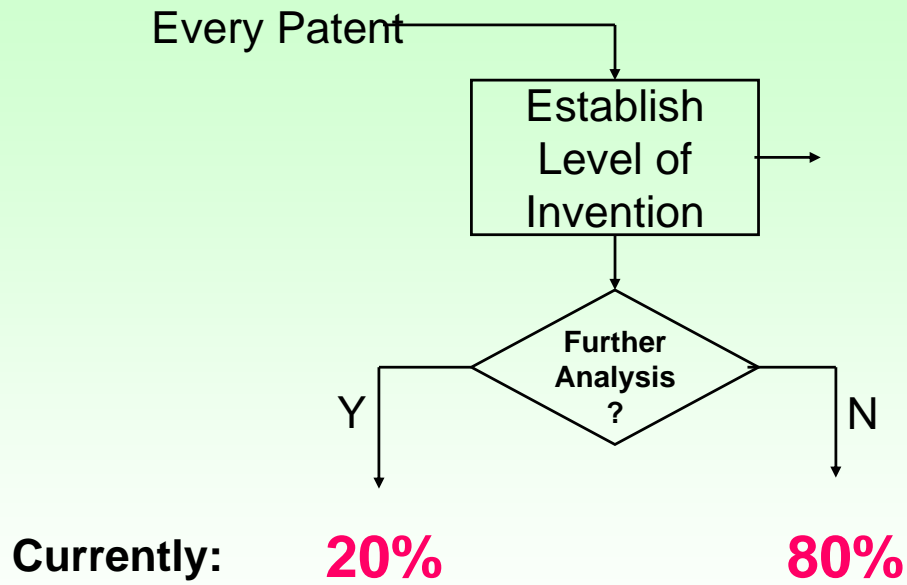
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# Patent Search Strategy



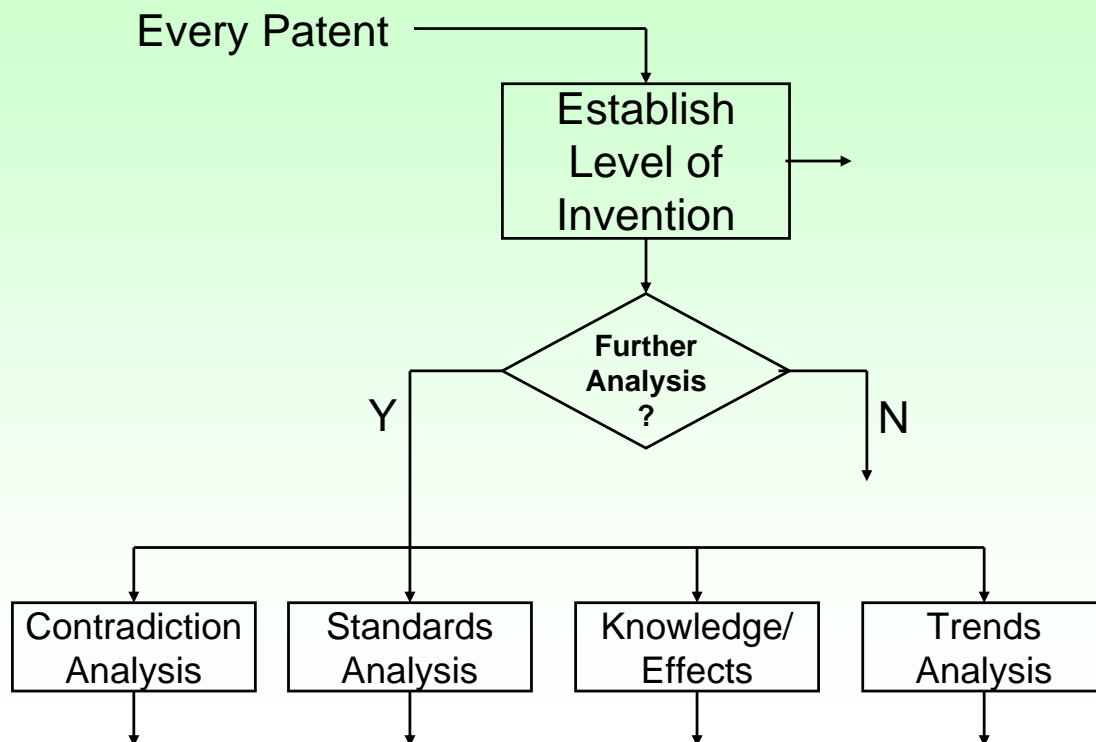
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# Patent Search Strategy



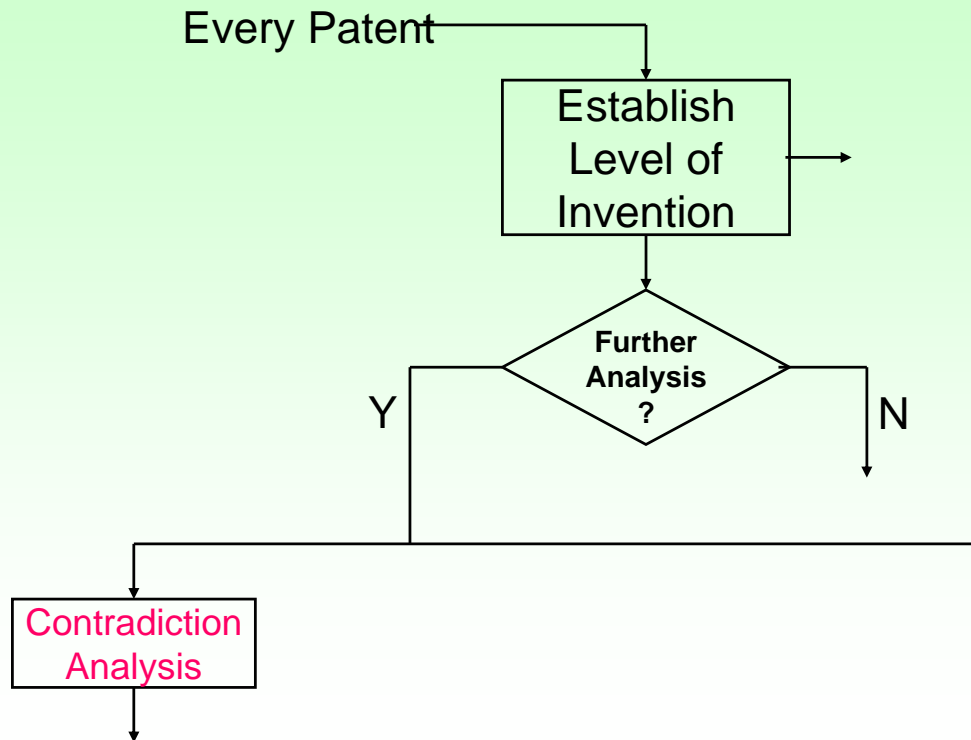
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# Patent Search Strategy



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# Contradiction Analysis



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*Image blur is a common problem in photography. Some common causes of blur in a photograph are subject motion, camera motion (shake), and focusing errors. Blur is a particular problem for casual or amateur photographers who may not know how to diagnose the causes of blur or how to change their photographic technique to improve their results. As new consumer camera models are being produced with zoom lenses capable of very long focal lengths, blur due to camera shake is especially troublesome.*

*Various devices and techniques have been proposed to help address the problem of image blur due to camera shake. For example, Murakoshi (U.S. Pat. No. 4,448,510) uses an accelerometer to detect camera shake, and provides an indication to the user of the camera if the acceleration exceeds a threshold level.*

*Satoh (U.S. Pat. No. 6,101,332) also senses camera shake, and combines the shake information with other camera parameters to estimate how much image blur might result. A set of light emitting diodes communicates the estimate to the photographer.*

*Another approach has been to automate the camera operation, and let the camera choose settings that will minimize blur. For example, Bolle et al. (U.S. Pat. No. 6,301,440) applies a variety of image analysis techniques in an attempt to improve several aspects of photographs.*

*Each of these approaches has its drawbacks. The above techniques may require the addition of expensive electro-mechanical components to a camera, thereby increasing the camera cost. The techniques may address only one potential cause of image blur. The techniques give the camera user little guidance about how to improve her photographs, and in fact, additional automation that reduces the photographer's control of the camera may even add to the mystery of why a particular photograph is blurred.*

*A solution to the problem of image blur is needed that also addresses these difficulties*

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# For This Paper...

A quasi-randomly selected sample of 100 patents was made to demonstrate the research procedure:

Patent Number	Short Title	Improving Parameter	Worsening Parameter	Classical Matrix	Matrix 2003	Inventor Used...
US7397500 (HP)	Camera-Shake Warning System	Stability (21)	Ability to Detect (47)	3, 27, 16	7, 24, 17, 35, 9, 37, 32, 28	37



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Image blur is a common problem in photography. Some common causes of blur in a photograph are subject motion, camera motion (shutter), and focusing errors. Blur is a particular problem for casual or amateur photographers. What are we trying to improve? causes of blur or how to change their photographic technique to improve their results. As new consumer camera models are being produced with zoom lenses capable of very long focal lengths, blur due to camera shake is especially troublesome.

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### What stops us?

A solution to the problem of image blur is needed that also addresses these difficulties



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### Blur!

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### What stops us? – expensive additions

### Root issue? – ability to measure

A solution to the problem of image blur is needed that also addresses these difficulties



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**What are we trying to improve?**

**What stops us? – expensive additions**

**Root issue? – ability to measure**

**How did the inventor solve the problem?**

*“A camera creates successive digital images of a scene, and computes a stability measure estimate blur in a final photograph of the scene.”*



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**What are we trying to improve?**

**What stops us? – expensive additions**

**Root issue? – ability to measure**

**How did the inventor solve the problem?**

*“A camera creates successive digital images of a scene, and computes a stability measure estimate blur in a final photograph of the scene.”*

= Principle 37  
(‘Relative Change’)



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“TRIZ Home Page in Japan”, Sept. 2009

# For This Paper...

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US7397500 (HP)	Camera-Shake Warning System	Stability (21)	Ability to Detect (47)	3, 27, 16	7, 24, 17, 35, 9, 37, 32, 28	37

Matrix 2003 - 96%

Classical Matrix - 18%



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## Contradiction Analysis – Matrix Accuracy

1973

WORSENING FEATURE	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
IMPROVING FEATURE	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100



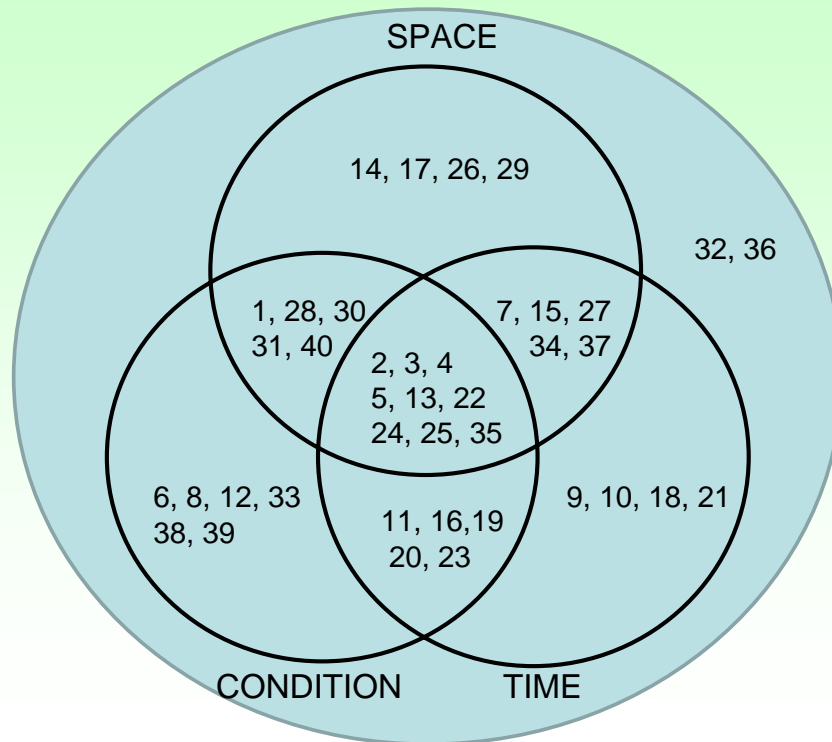
	2005 (classical)	2006 (classical)	2007 (classical)	2008 (classical)	2005 (M2003)	2006 (M2003)	2007 (M2003)	2008 (M2003)
Mechanical	44	41	38	36	96	96	96	95
Electronics	26	23	22	20	94	94	93	93
Chem/Pharm	25	24	24	24	95	95	93	91
ICT	22	21	19	15	94	92	90	89
Overall Average	27	26	24	21	95	94	93	91

% likelihood that Principles present in patent were the ones predicted by the Matrix



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# Physical Contradiction Solution Strategies

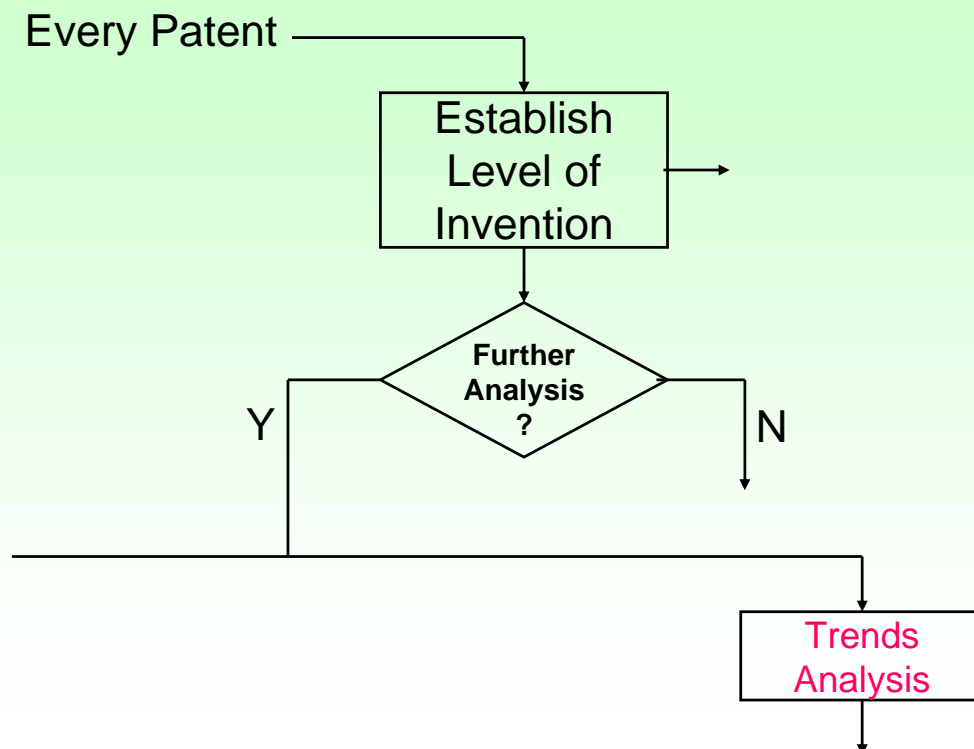


(Systematic Innovation E-Zine, Issue 76, July 2008)



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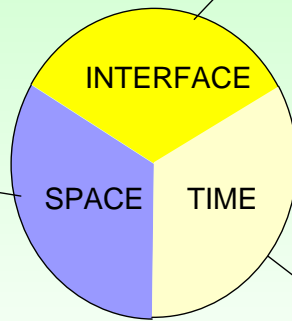
# Trends of Evolution/Evolution Potential



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# Trends of Evolution

Space Segmentation  
Surface Segmentation  
Object Segmentation  
Macro to Nano Scale  
Geometric Evolution (Lin)  
Geometric Evolution (Vol)  
Dynamisation



Mono-Bi-Poly (Similar)  
Mono-Bi-Poly (Various)  
Mono-Bi-Poly (Inc.Diff.)  
Trimming  
Controllability  
Human Involvement  
Reducing Energy Conversions

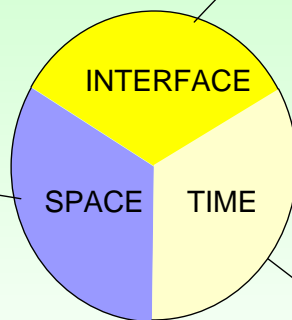
Action Co-ordination  
Rhythm Co-ordination  
Mono-Bi-Poly (Sim)  
Mono-Bi-Poly (Var)  
Macro to Nano Scale



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# New Trends of Evolution

**Smart Materials**  
Space Segmentation  
Surface Segmentation  
Object Segmentation  
Macro to Nano Scale – **Space**  
**Webs and Fibres**  
**Decreasing Density**  
**Asymmetry**  
**Boundary Breakdown - Space**  
Geometric Evolution (Lin)  
Geometric Evolution (Vol)  
Dynamisation



Mono-Bi-Poly (Similar) – **Interface**  
Mono-Bi-Poly (Various) – **Interface**  
Mono-Bi-Poly (Inc.Diff.) – **Interface**  
**Damping**  
**Sense Interaction**  
**Colour Interaction**  
**Transparency**  
**Customer Purchase Focus**  
**Market Evolution**  
**Design Point**  
**Degrees of Freedom**  
**Boundary Breakdown – Interface**  
Trimming  
Controllability  
Human Involvement  
**Design Methodology**  
Reducing Energy Conversions

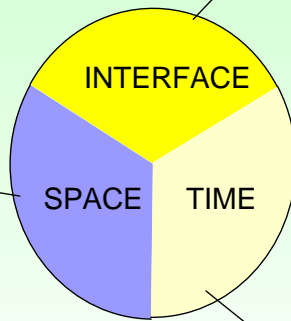
Action Co-ordination  
Rhythm Co-ordination  
**Non-Linearity**  
Mono-Bi-Poly (Sim) – **Time**  
Mono-Bi-Poly (Var) – **Time**  
Macro to Nano Scale – **Time**



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# New New Trends of Evolution (2008)

Smart Materials  
 Space Segmentation  
 Surface Segmentation  
 Object Segmentation  
 Macro to Nano Scale – Space  
 Webs and Fibres  
 Decreasing Density  
 Asymmetry  
 Boundary Breakdown - Space  
 Geometric Evolution (Lin)  
 Geometric Evolution (Vol)  
**NESTING (DOWN)**  
 Dynamisation



Mono-Bi-Poly (Similar) – Interface  
 Mono-Bi-Poly (Various) – Interface  
 Mono-Bi-Poly (Inc.Diff.) – Interface  
**NESTING (UP)**  
 Damping (**CHANGED**)  
 Sense Interaction  
 Colour Interaction  
 Transparency  
 Customer Purchase Focus  
 Market Evolution  
 Design Point  
 Degrees of Freedom  
 Boundary Breakdown – Interface  
 Trimming  
 Controllability  
 Human Involvement  
 Design Methodology  
 Reducing Energy Conversions  
**SUSTAINABILITY**  
**CUSTOMER INTANGIBLES**  
 Action Co-ordination  
 Rhythm Co-ordination (**CHANGED**)  
 Non-Linearity  
 Mono-Bi-Poly (Sim) – Time  
 Mono-Bi-Poly (Var) – Time  
 Macro to Nano Scale – Time  
**NESTING (TIME)**



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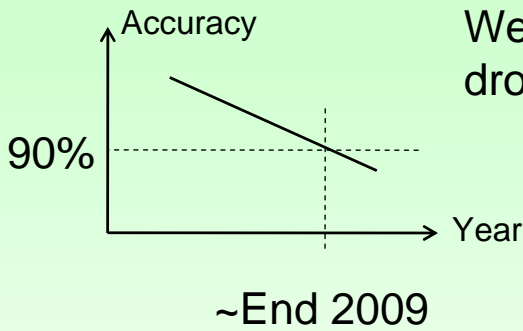


## Into The Future



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# A Prediction...



We always said that when the efficiency drops below 90% we will re-issue...



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- Consumer Insight



[darrell.mann@systematic-innovation.com](mailto:darrell.mann@systematic-innovation.com)

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